

# CipherLab

## User Guide

### Signature Capture

For Android Mobile Computer

RS31

RS35

RS36

RS50

RS51

HERA51

RK25

RK26

RK95

**Version 1.03**



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Website: <http://www.CipherLab.com>

# RELEASE NOTES

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Version	Date	Notes
1.03	Sep. 15, 2023	Add the new supported device models
1.02	April 9, 2021	RK95 mobile computer is supported. RS35 mobile computer is supported. Update all figures.
1.01	August 20, 2019	RS51 mobile computer is supported. Update Signature icon and related figures.
1.00	June 28, 2018	Initial release

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## INTRODUCTION

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**Signature Capture** is a simple and easy application which transform your device into a signature pad for user to draw the signature. Users can create digital signatures and save them in your device storage with multiple file formats. **Signature Capture** supports English, Traditional Chinese, Simplified Chinese, and Japanese based on your device system language.

## FEATURES

- ▶ Supports CipherLab Android mobile computers:
  - Android 6.0 Marshmallow (RS31)
  - Android 7.0 Nougat (RS31 & RK25)
  - Android 8.0 Oreo (RS51 & HERA51)
  - Android 9.0 Pie (RK25 & RK95)
  - Android 10 (RS35)
  - Android 11 (RK25, RS35, RS51 & HERA51)
  - Android 12 (RK26, RK95 & RS36)
  
- ▶ Supports importing and exporting settings to configuration files.
- ▶ Supports multiple file formats such as BMP, JPEG, PNG, PDF.
- ▶ Supports English, Traditional Chinese, Simplified Chinese, and Japanese.

# Chapter 1

## SETTING MENU

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This chapter guides to the launch of Signature Capture, the user interface of Signature Capture main screen, and the basic operation.

### IN THIS CHAPTER

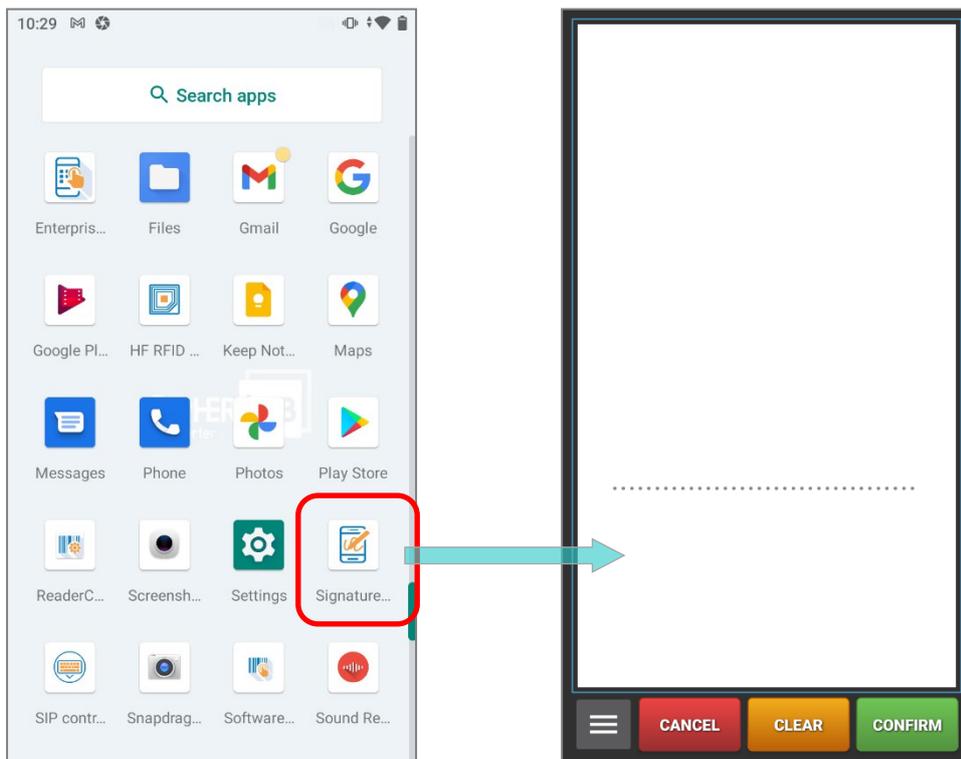
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## 1.1 LAUNCH SIGNATURE CAPTURE

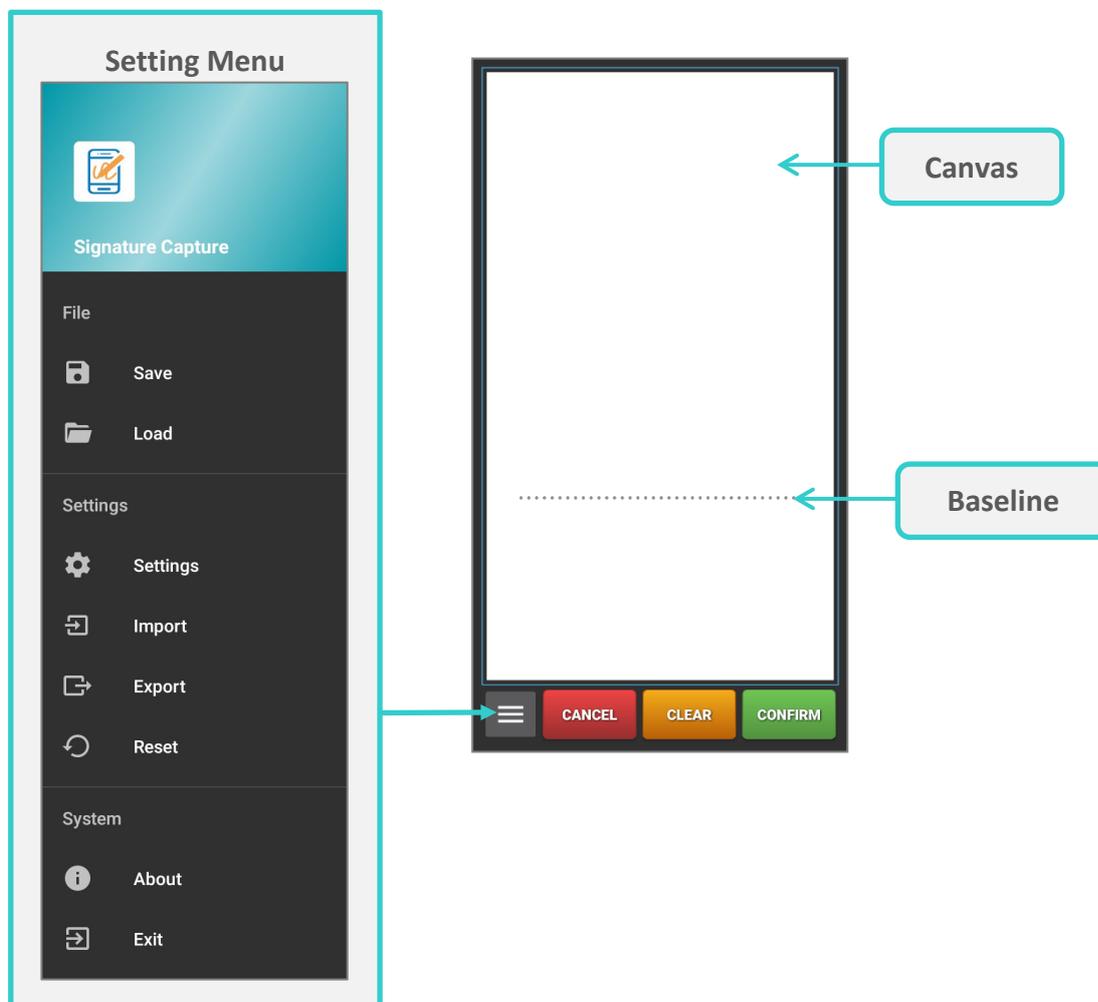
**Signature Capture**, a built-in app for users to draw their signature, supports various file formats to be saved in your device internal storage.

To launch **Signature Capture**, please go to **App Drawer (All Applications)**, and then tap on **Signature Capture** icon .



## 1.2 MAIN SCREEN

The main screen of **Signature Capture**, consisted of the canvas, three function buttons (cancel, clear, & confirm) on the bottom of the screen, and a menu button to open the settings menu, delivers the following functions:



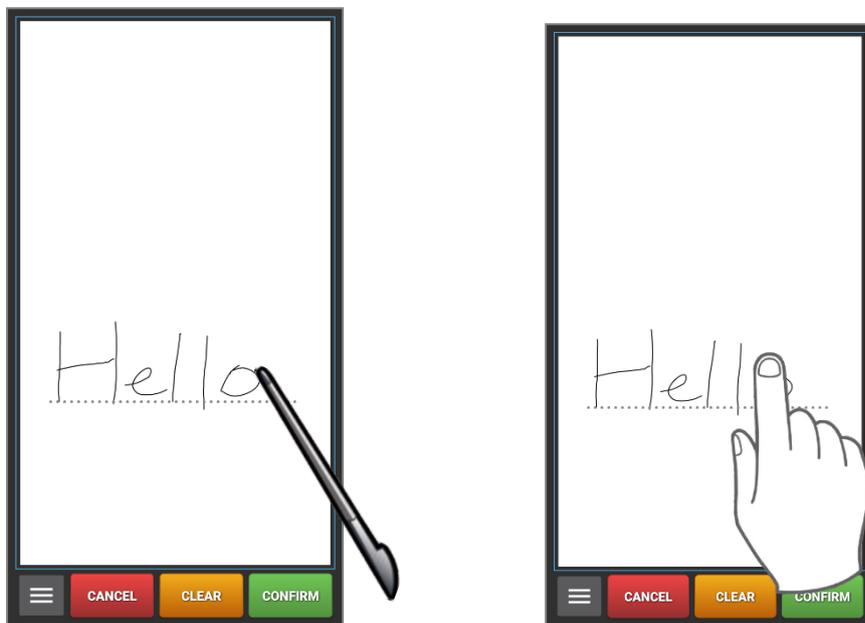
- **Canvas**  
The area for user to draw the signature.
- **Baseline**  
An dotted line used as an auxiliary horizontal lines for drawing signature
- **Cancel**   
To directly exit “**Signature Capture**” without saving anything you just drew.

- **Clear**  To clear what you drew on the canvas.
- **Confirm**  To save your signature in the device internal storage.
- **Menu**  To open the setting menu for more options.

## 1.2.1 BASIC OPERATION

### CANVAS

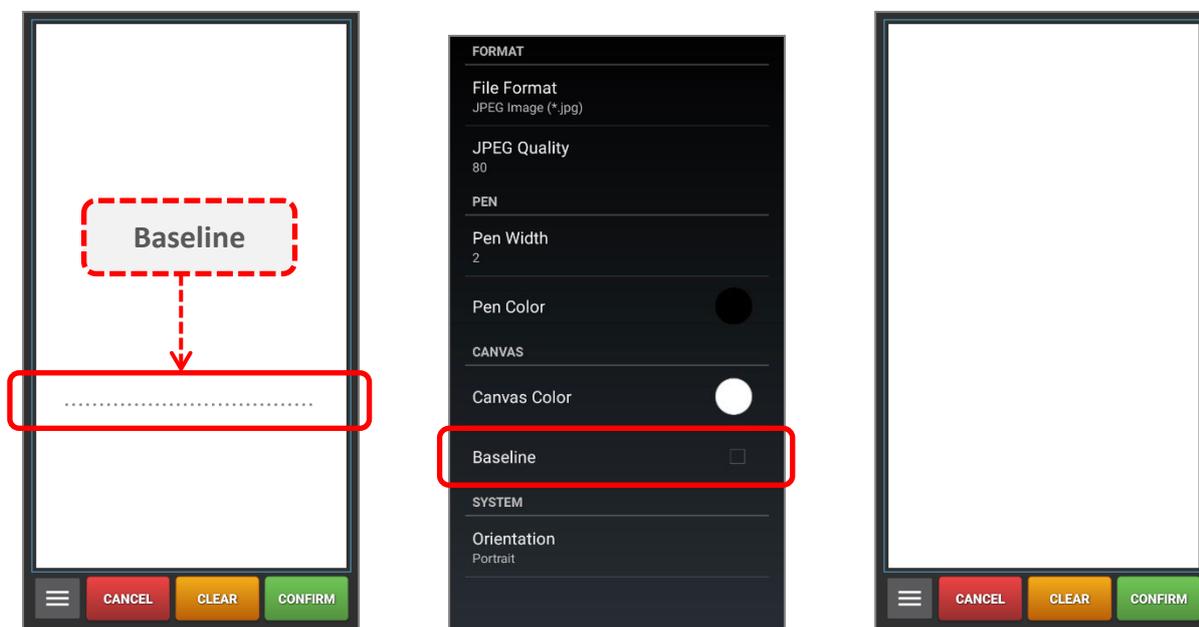
The canvas part is the area for the user to draw no matter signature, initials, or anything you would like to draw. Simply draw on the canvas by using your finger or stylus pen:



### BASELINE

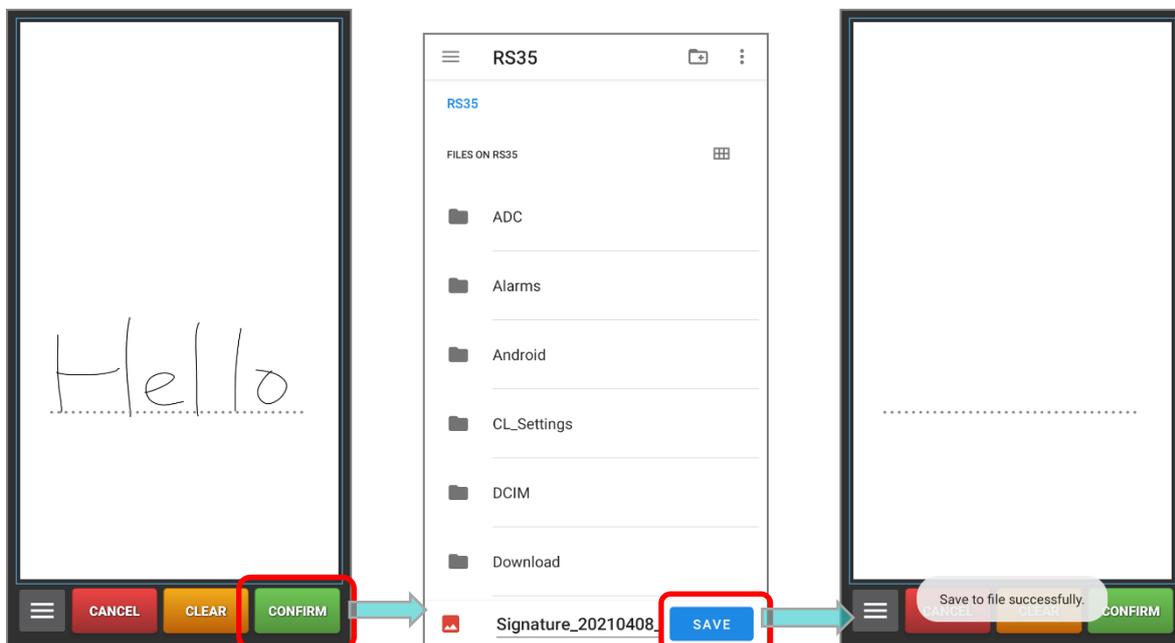
The baseline is located in the center bottom of the canvas, and it is used as an auxiliary horizontal lines for drawing.

Tap on the **Menu** button  to open the settings menu, select **Settings** , and untick **“Baseline”** to disable the baseline.

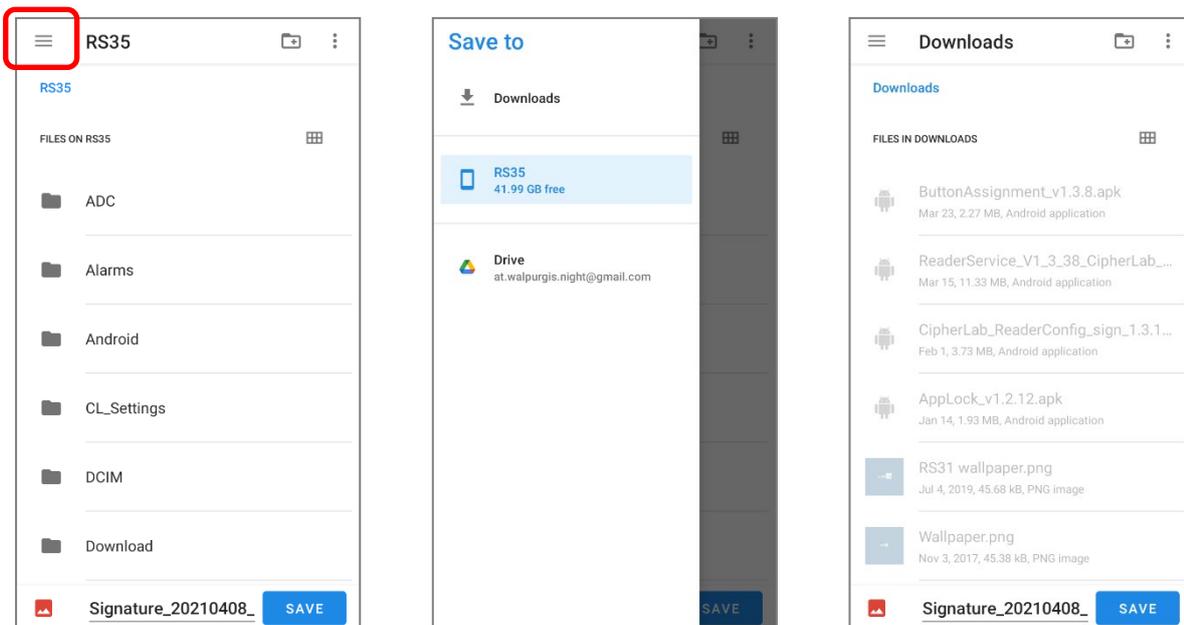


### CONFIRM/CLEAR/CANCEL

By tapping on the **“Confirm”** button  on the bottom of the main screen, you can save your signature in the device internal storage (the save path can be designated). Once the signature is saved, the screen will return to the main screen with the blank canvas.



To designate the path to save your signature, please tap on the menu button in the action bar and select the path you would like to save:



As to the saved file format, please refer to [Format Settings](#).

If you would like to discard the signature you drew, tap on the **“Clear”** button  to clear it.



Tap on the **“Cancel”** button , a pop-up window appears to confirm whether you would like to exit Signature Capture or not. Tap on **“OK”** to directly leave without saving anything you just drew.



# Chapter 2

## SETTING MENU

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This chapter will walk you through the setting menu, including save & load signature file, file format settings, canvas & pen settings, orientation settings, import & export settings, reset setting, and how to exit Signature Capture.

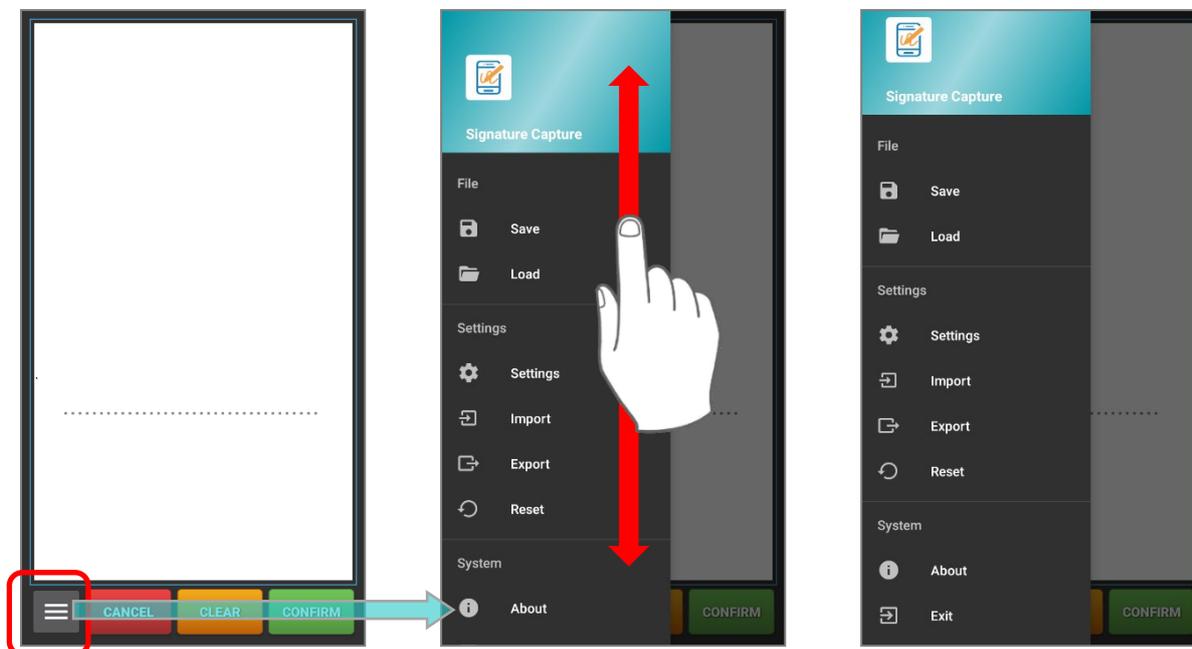
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## 2.1 OPEN THE SETTINGS MENU

Tap on the **Menu** button  to open the **Settings Menu** for more settings options, and scroll up/down to check the entire settings menu:



The settings menu contains the following settings options:

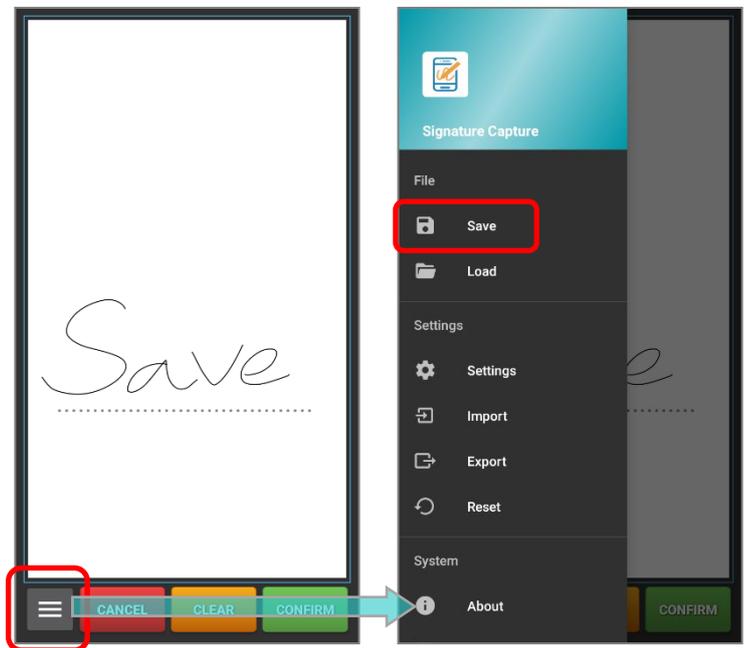
Item	Description
Save 	To save the signature drawn on the canvas.
Load 	To load the signature file saved in the device internal storage.
Settings 	All the settings configuration can be set here.
Import 	Import the configuration of “ <b>Settings</b> ”  saved in the device internal storage.
Export 	Export the configuration of “ <b>Settings</b> ”  and save the export file in the device internal storage.
Reset 	Reset the configuration of “ <b>Settings</b> ”  to default.
About 	Show the version information of Signature Capture.
Exit 	To exit Signature Capture.

## 2.2 SAVE & LOAD

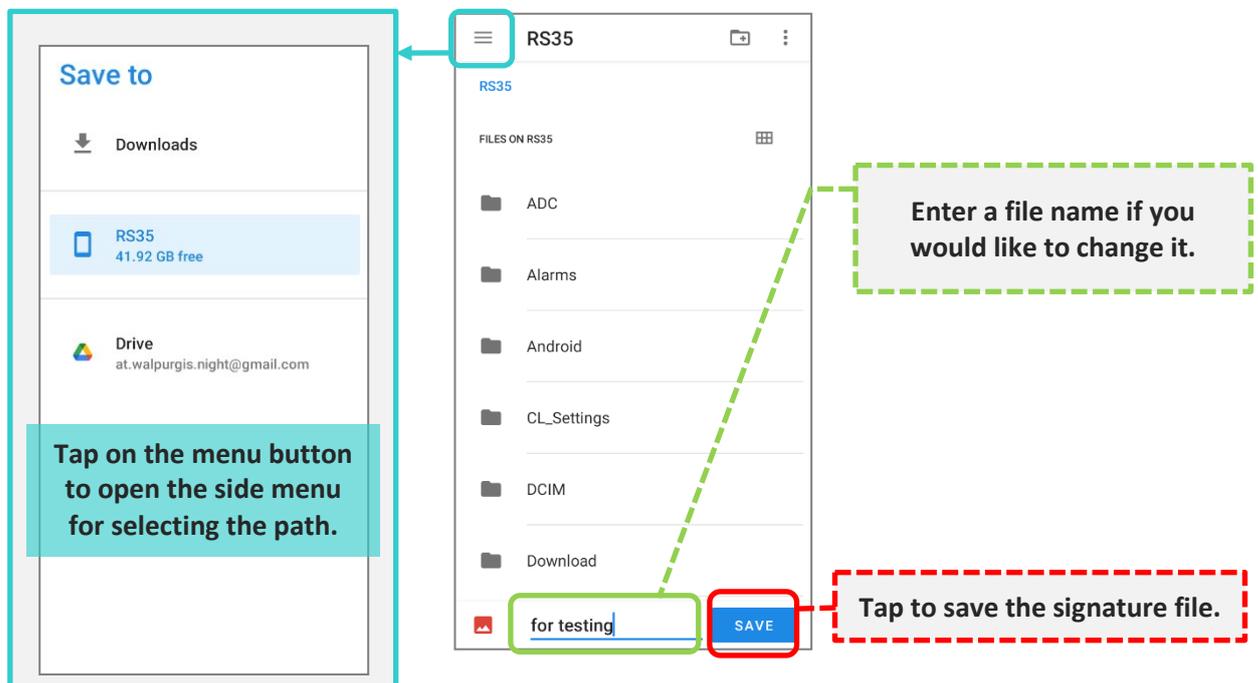
### 2.2.1 SAVE

To save your signature drawn on the canvas, except of tapping on the **“Confirm”** button  on the main screen, you can also tap on **“Save”**  under **File** on settings menu:

- 1) On the main screen, tap on the **Menu** button  to open the **Settings** Menu, and then select **“Save”**  .



- 2) Enter a file name and designate the path to save the file if necessary.  
Tap on **“Save”** to save the signature file.



3) Once the signature is saved, the screen will return to the main screen with the blank canvas.



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Note:

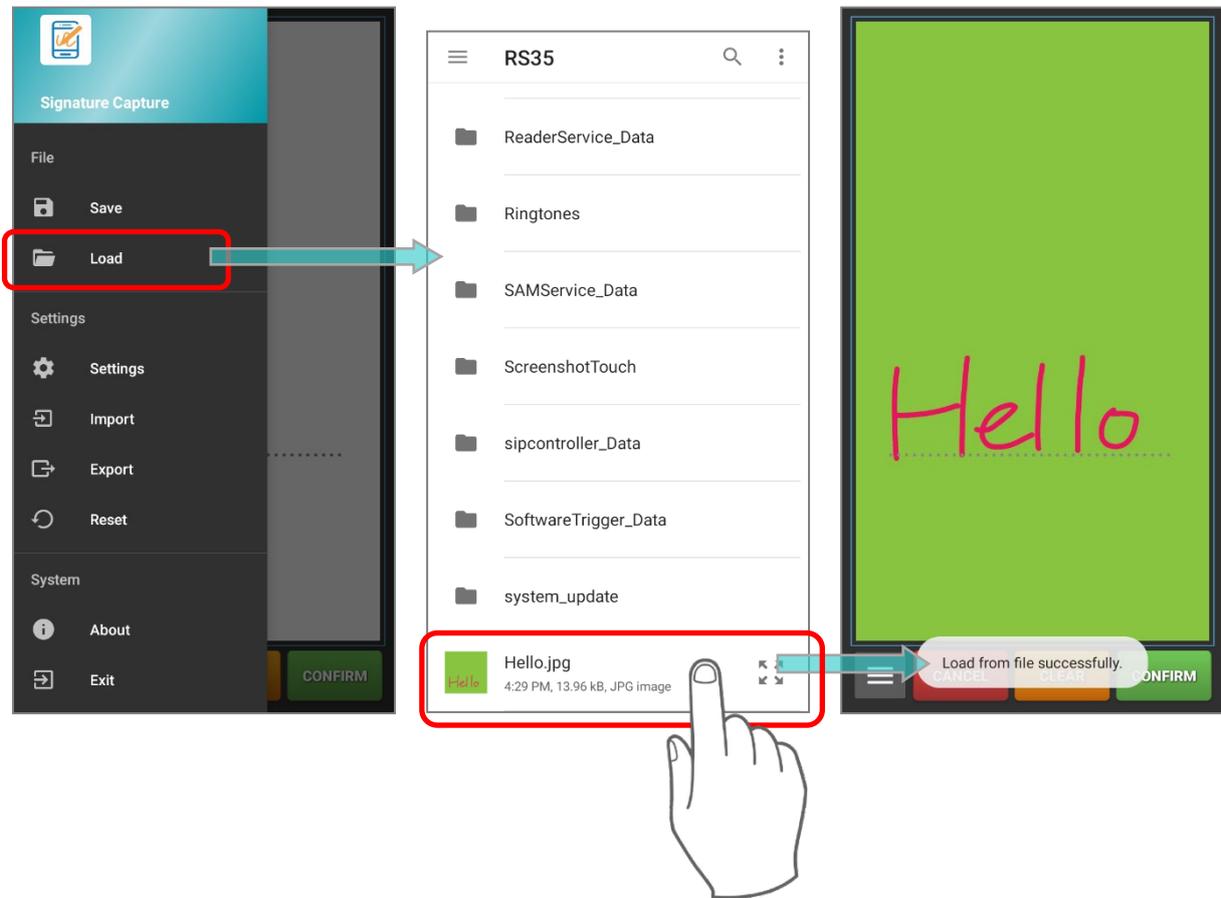
As to the saved file format, please refer to [Format Settings](#).

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## 2.2.2 LOAD

By tapping on “**Load**”  on the **Setting Menu**, you can load the signature file saved in the device internal storage.

Find the saved signature file and tap on it, and the signature will immediately shows on the canvas:



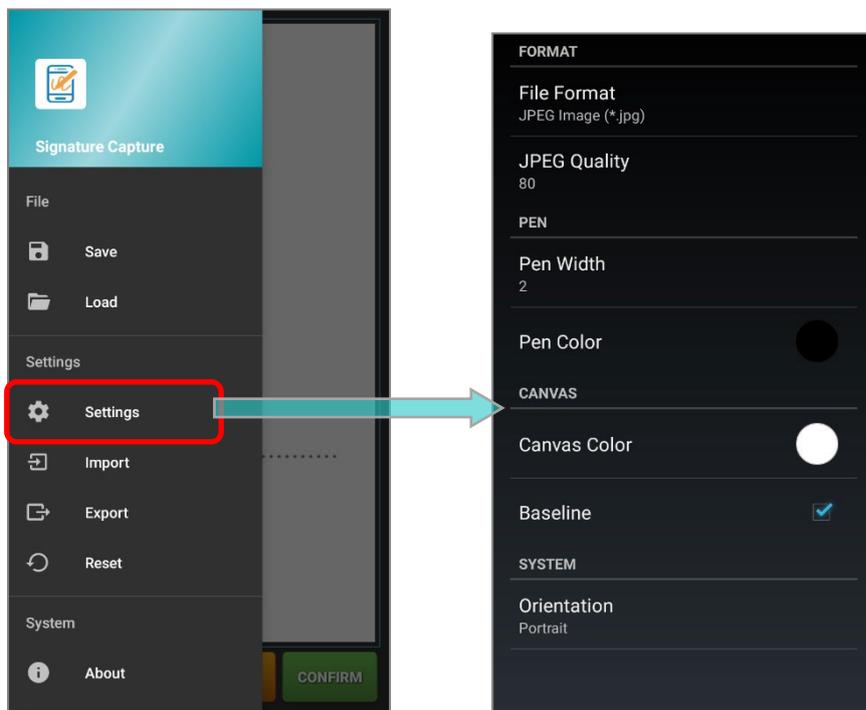
Note:

- 1) User can only view the loaded signature file. It cannot be edited.
- 2) The saved signature file can not be loaded if it is a **.pdf** file.

## 2.3 SETTINGS

### 2.3.1 SETTINGS

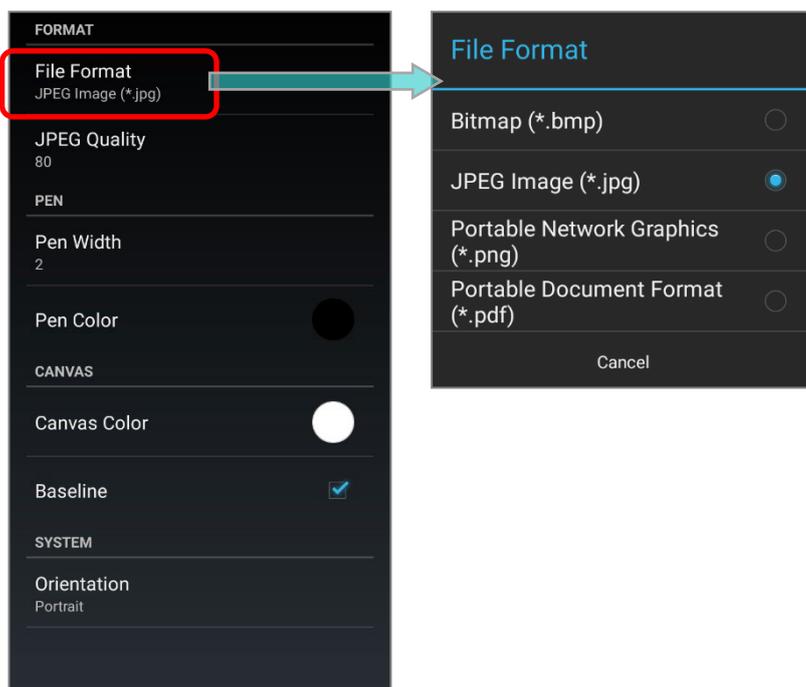
Tap on **Settings**  on **Setting Menu** to configure the following settings to meet your need:



### FORMAT SETTINGS

**Signature Capture** supports various file formats, and the default is set to be **.jpg** file.

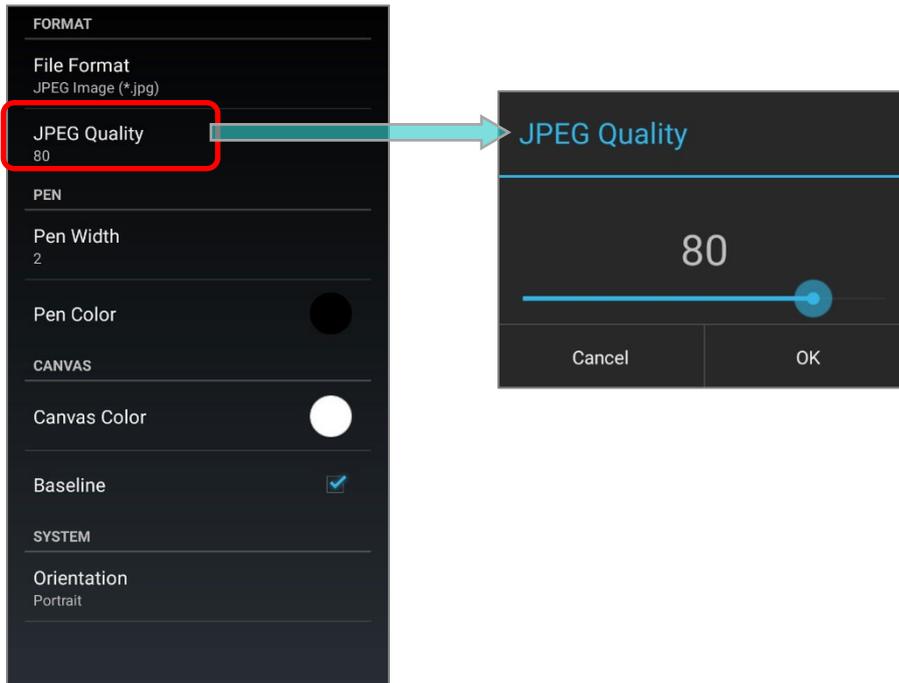
Tap on **"File Format"** and select the file format you would like to set for your signature file:



Note:

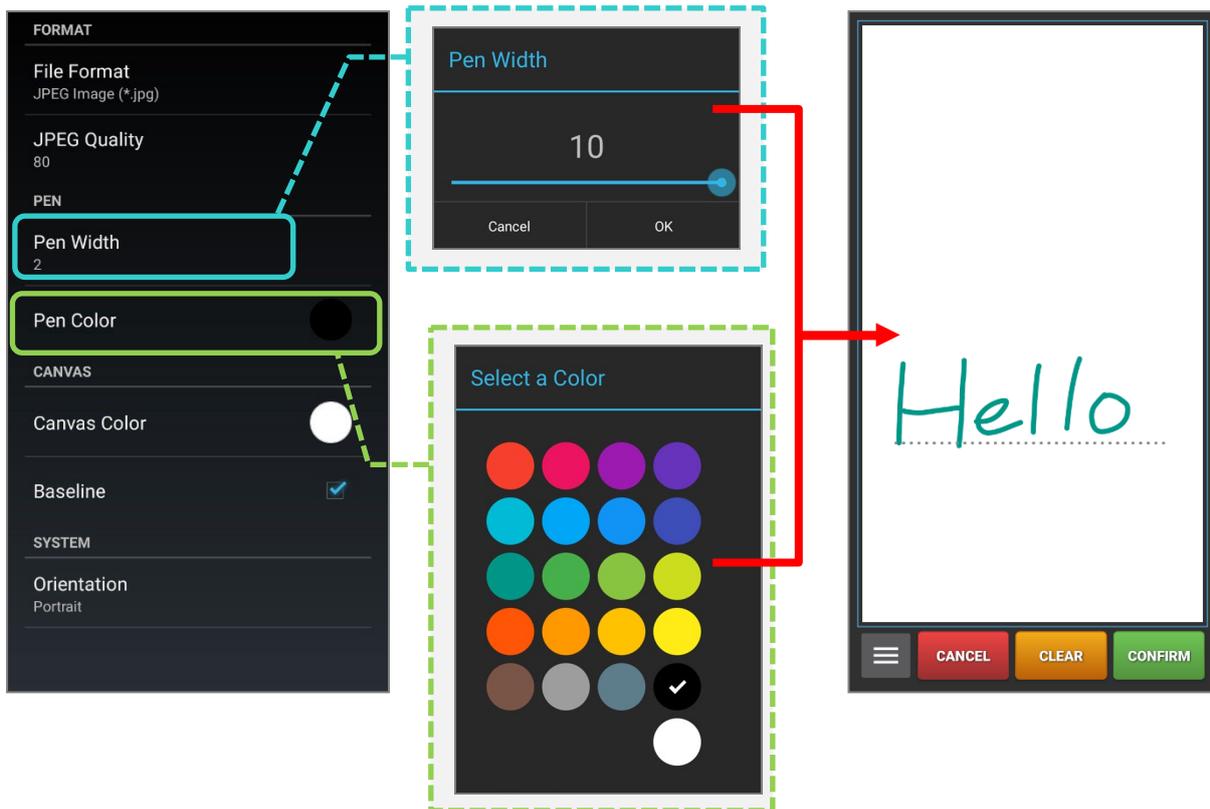
The saved signature file with the **.pdf** extension can not be loaded.

If the file format is set to be **JPEG Image (\*.jpg)** as the default setting, you can set the **JPEG Quality** by dragging the slider:



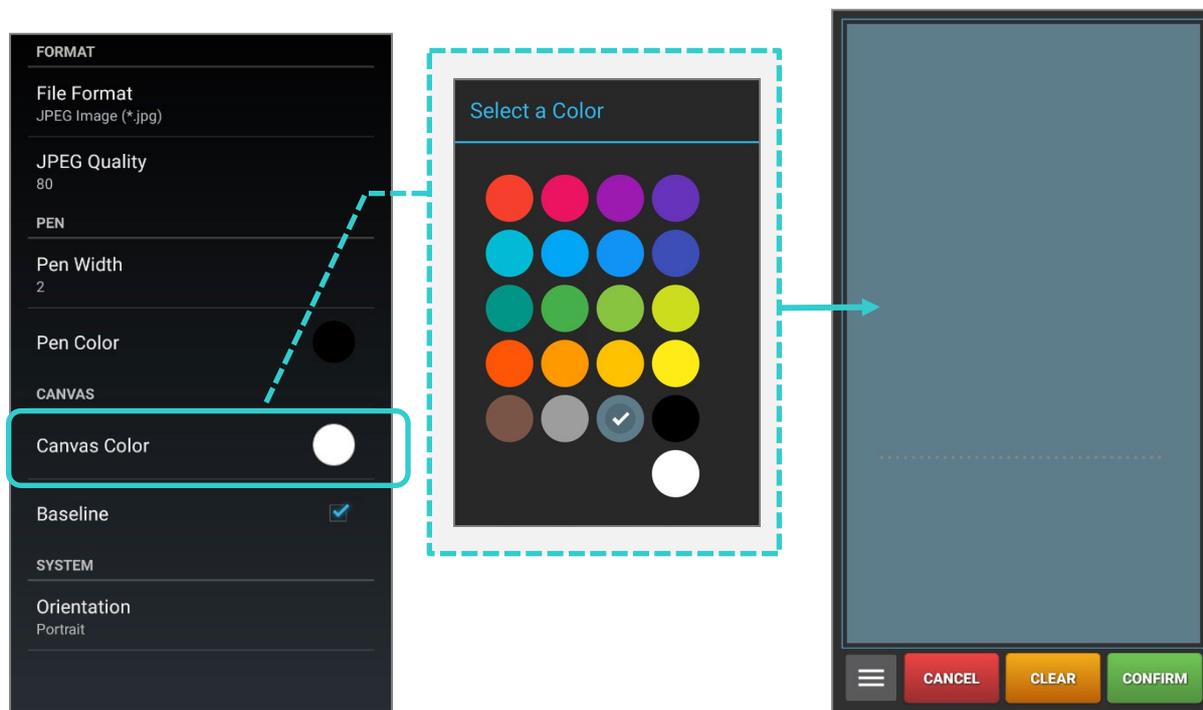
## PEN SETTINGS

You can set the stroke width and color from **“Pen Width”** (the default width is set as 2) and **“Pen color”** (the default color is black):



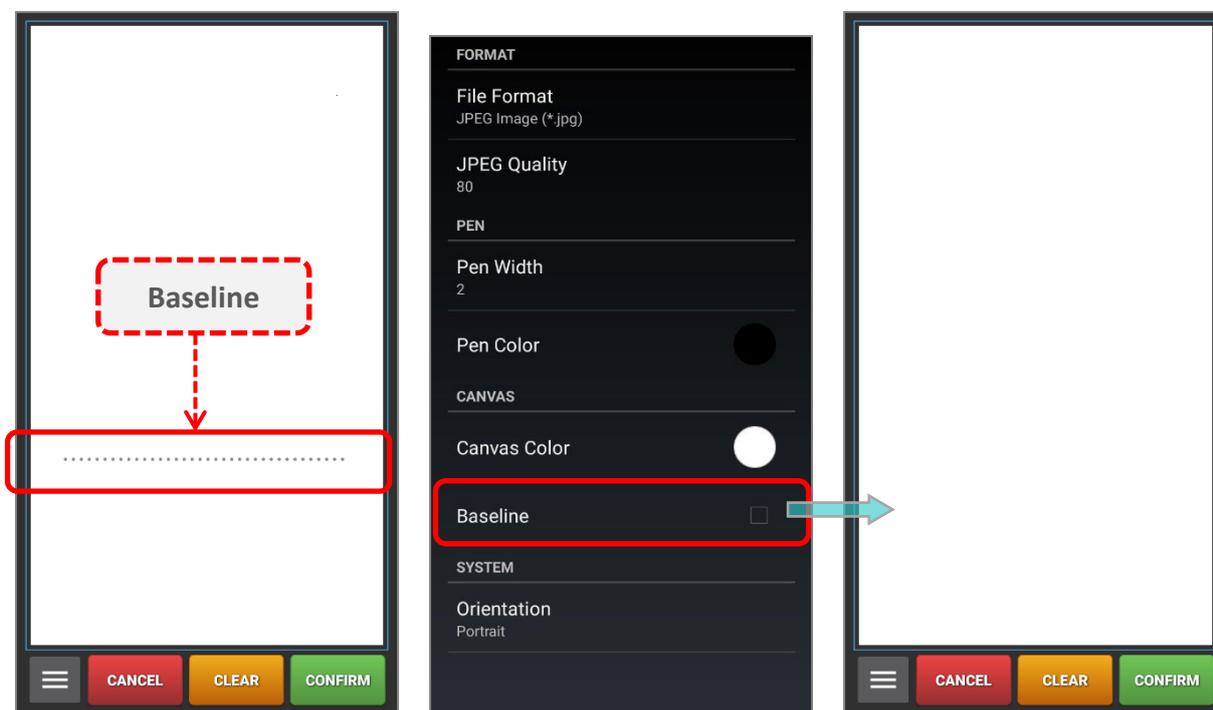
## CANVAS SETTINGS

To change the canvas color, tap on **“Canvas Color”** and select the color from the pop-up window:



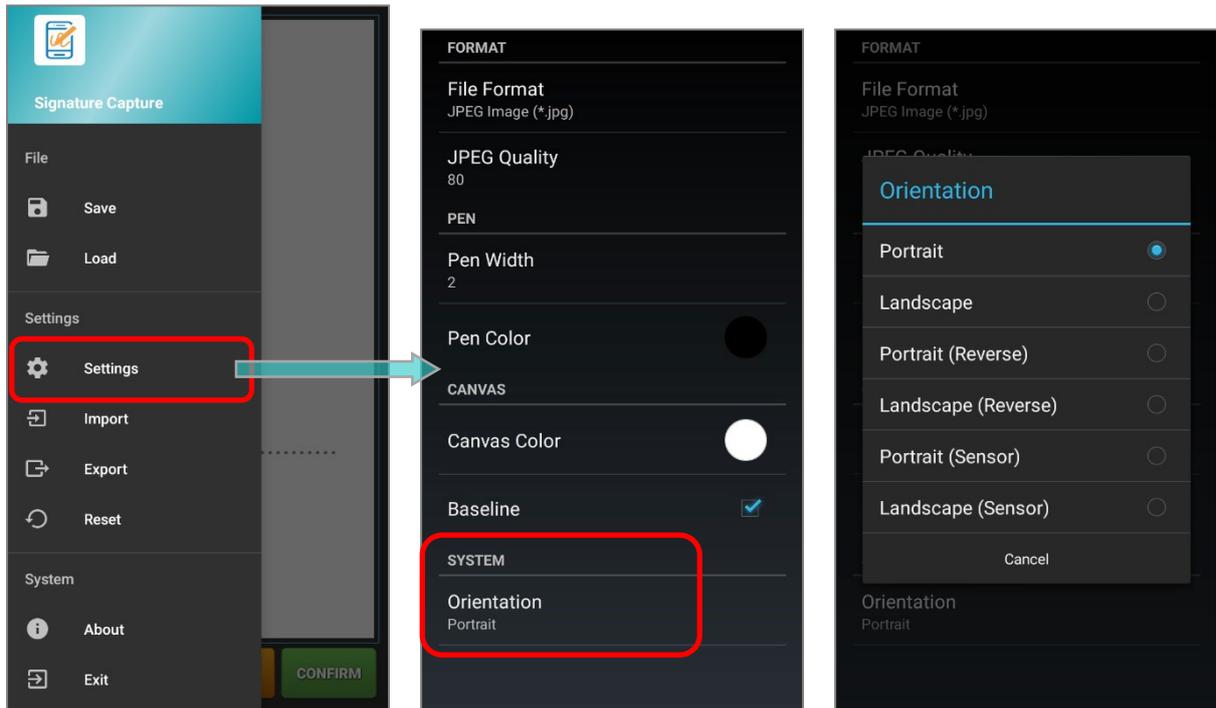
The baseline is located in the center bottom of the canvas, and it is used as an auxiliary horizontal lines for drawing.

To disable the baseline, please tap on **“Baseline”** to untick the checkbox:

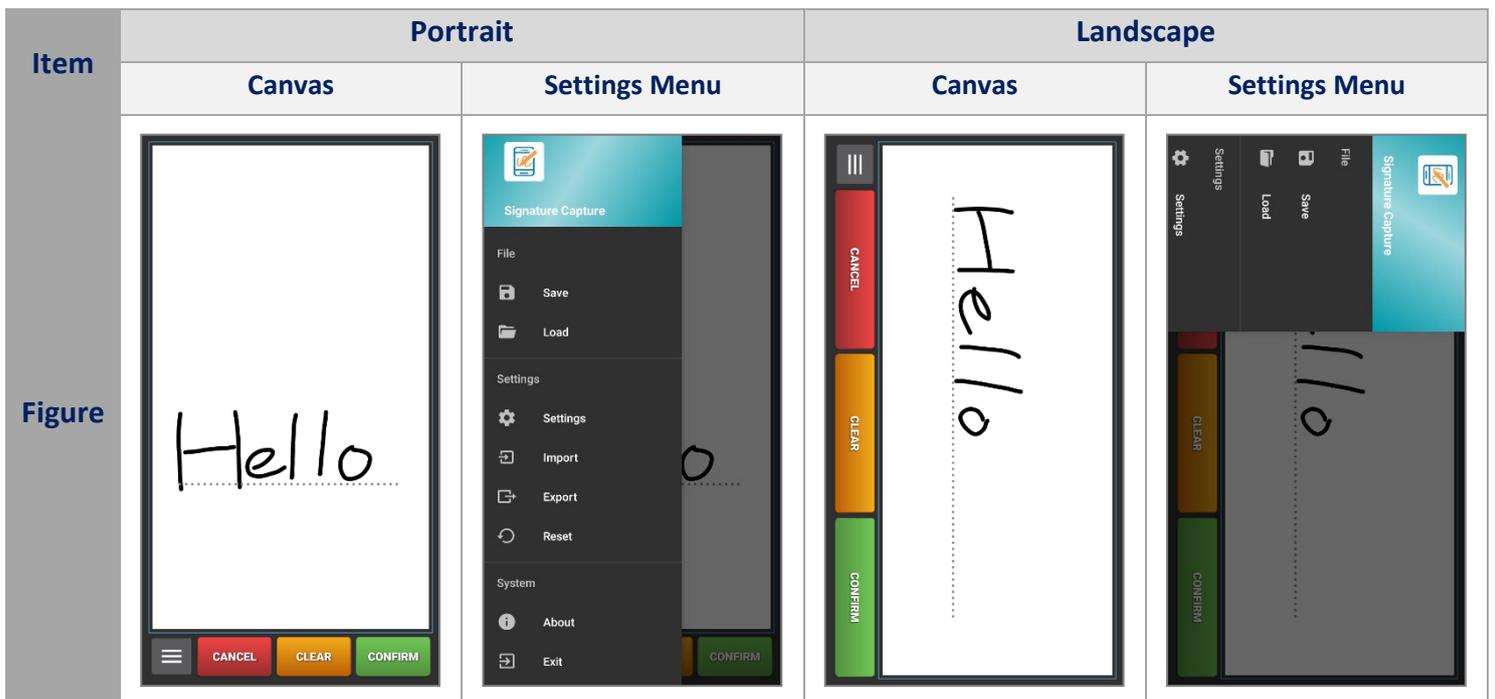


**SYSTEM SETTINGS**

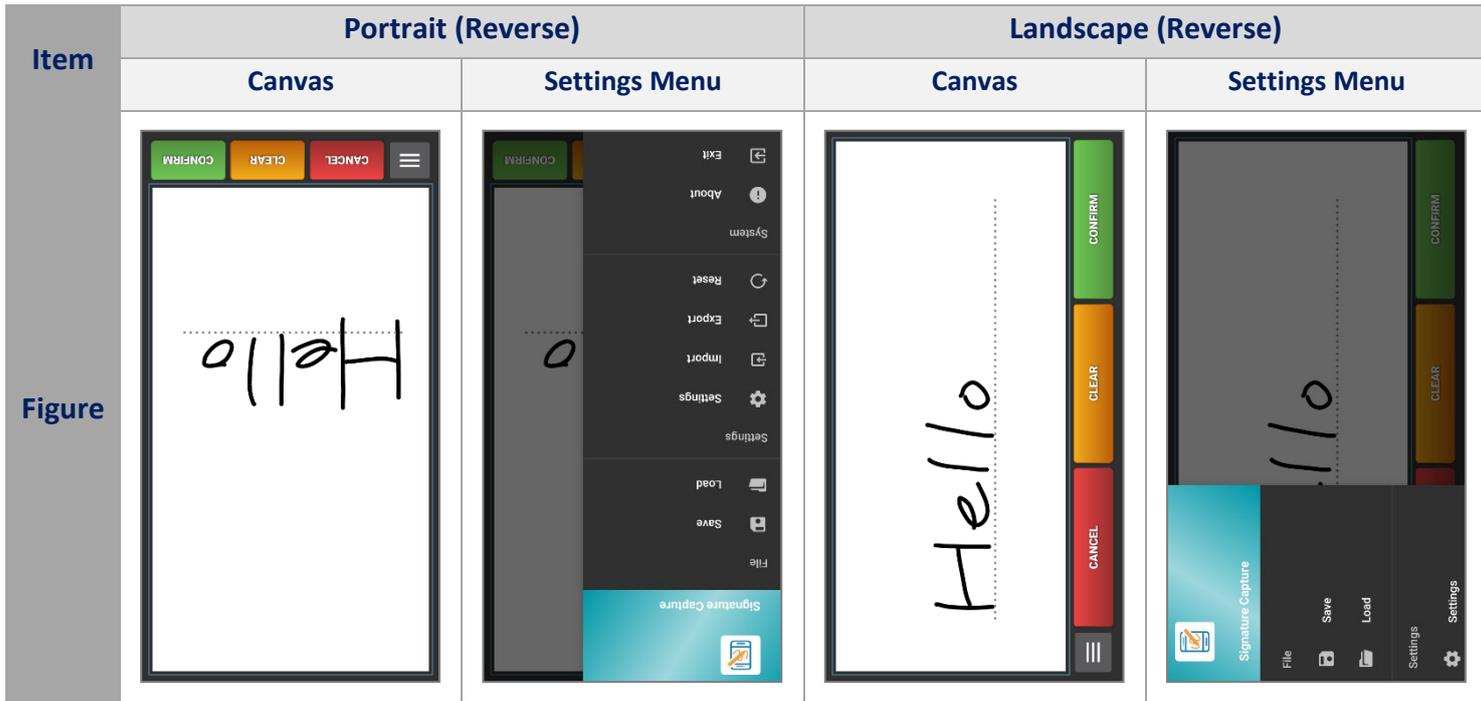
Tap on **Settings**  → **Orientation**, and you can set the orientation for Signature Capture displayed on the screen:



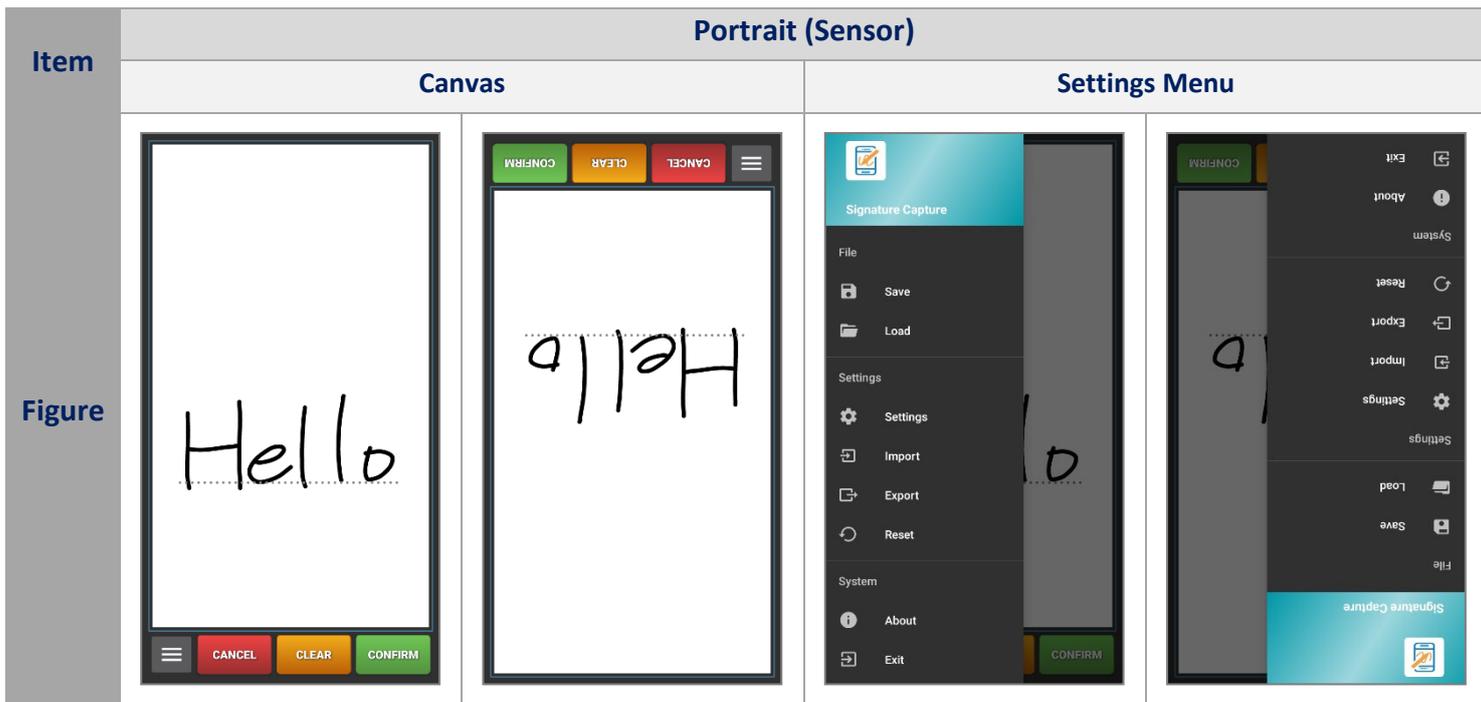
The default setting is “Portrait”:

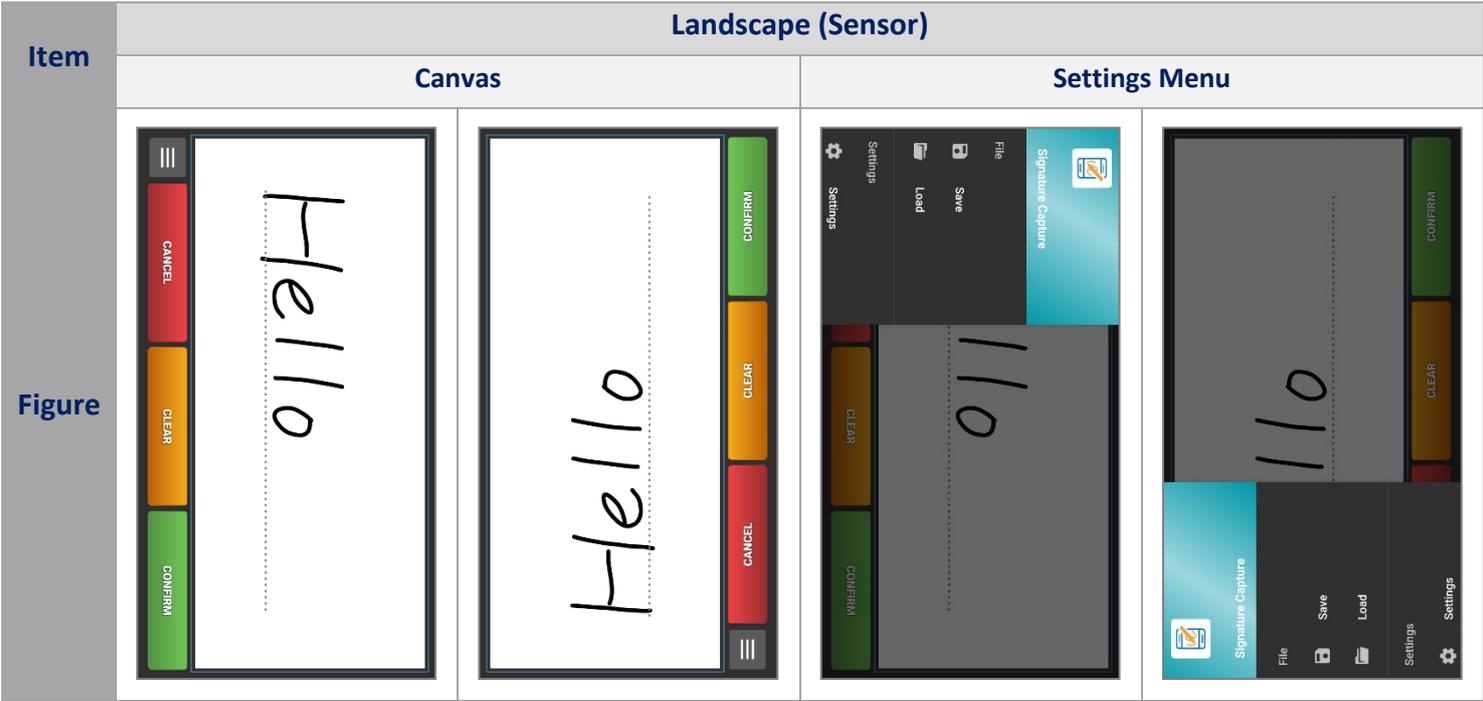


Set **Portrait (Reverse)** / **Landscape (Reverse)** to display the canvas and the Settings Menu to be opposite to **Portrait** / **Landscape**:



If you select **Portrait (Sensor)** or **Landscape (Sensor)**, the display will rotate based on your device sensor:



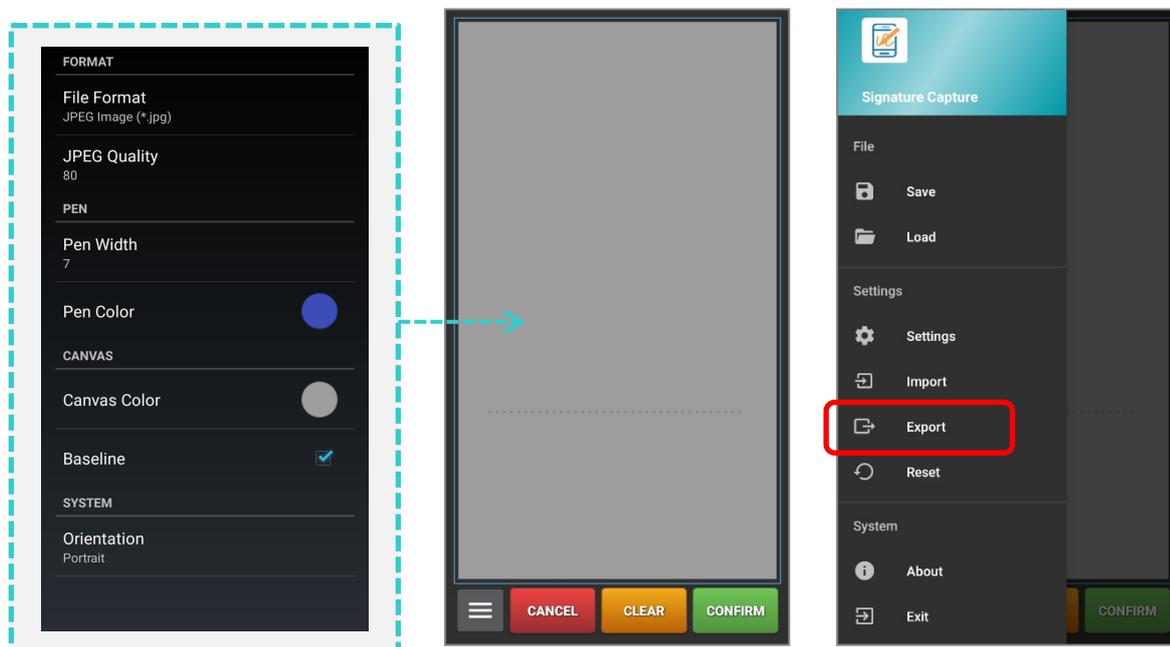


## 2.3.2 IMPORT & EXPORT

### EXPORT

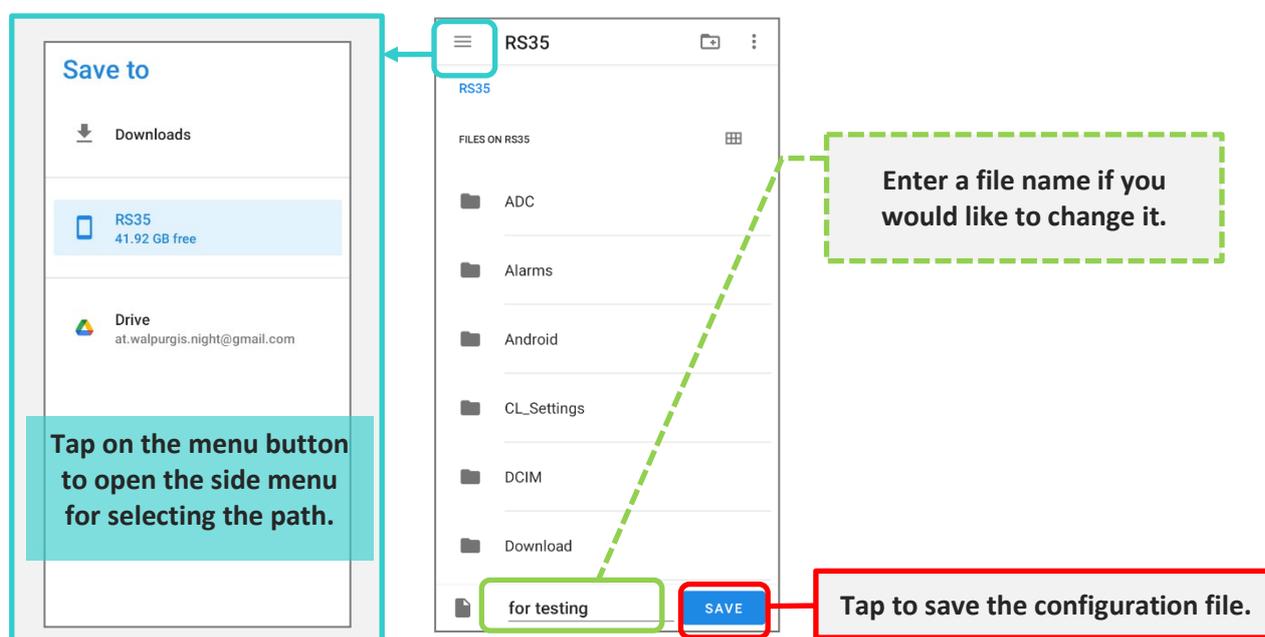
You can export all your configurations of “**Settings**”  to your device internal storage by tapping on “**Export**” .

- 1) Tap on the **Menu** button  to open the **Settings Menu**, and select “**Export**” .

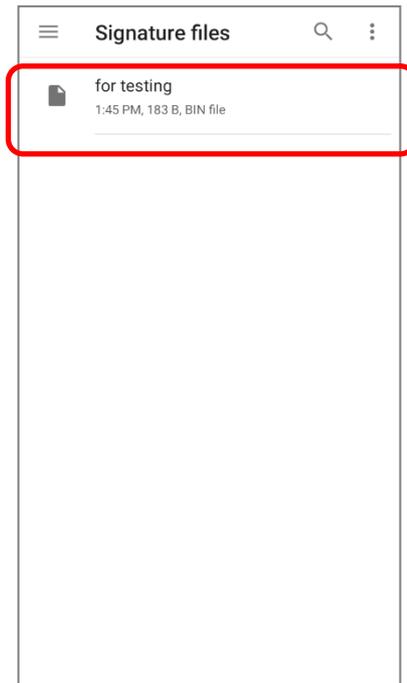


- 2) Enter a file name and designate the path to save the file if necessary.

Tap on “**Save**” to save the configuration file.



- 3) The export is done, and you can find the exported configuration file saved in the folder you designated with the file name you input.

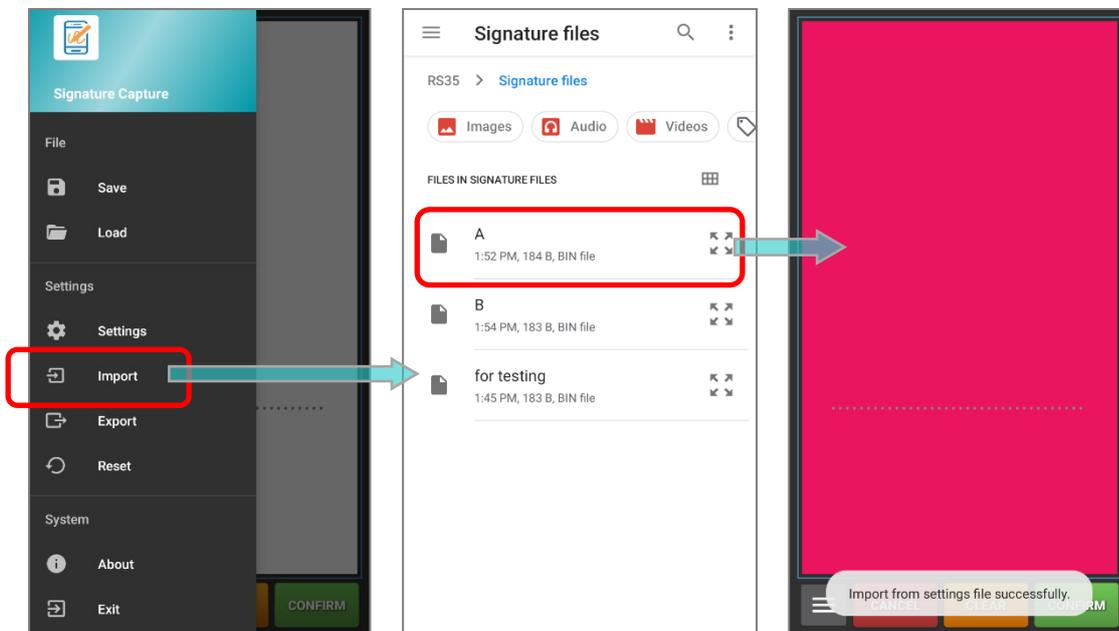


Note:

Your exported settings will be saved as a **.json** file.

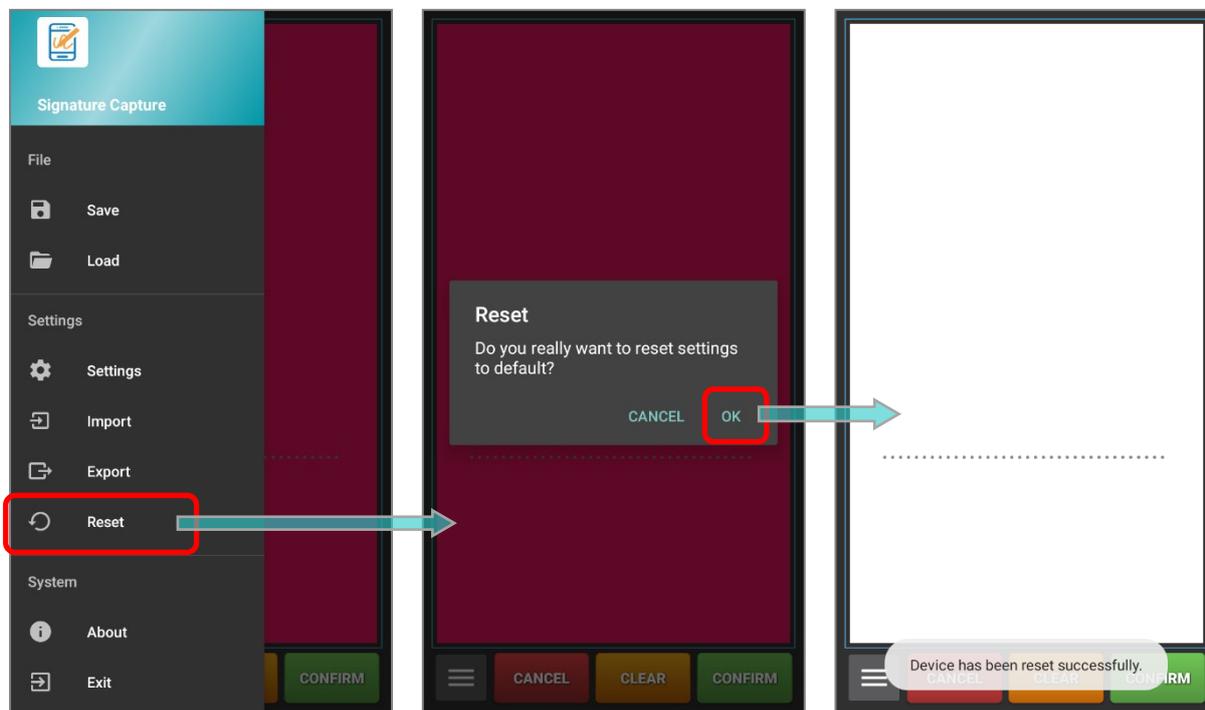
## IMPORT

To import the settings configuration, tap on **"Import"** on the **Settings Menu** then select the **.json** file that contains settings configuration to import:

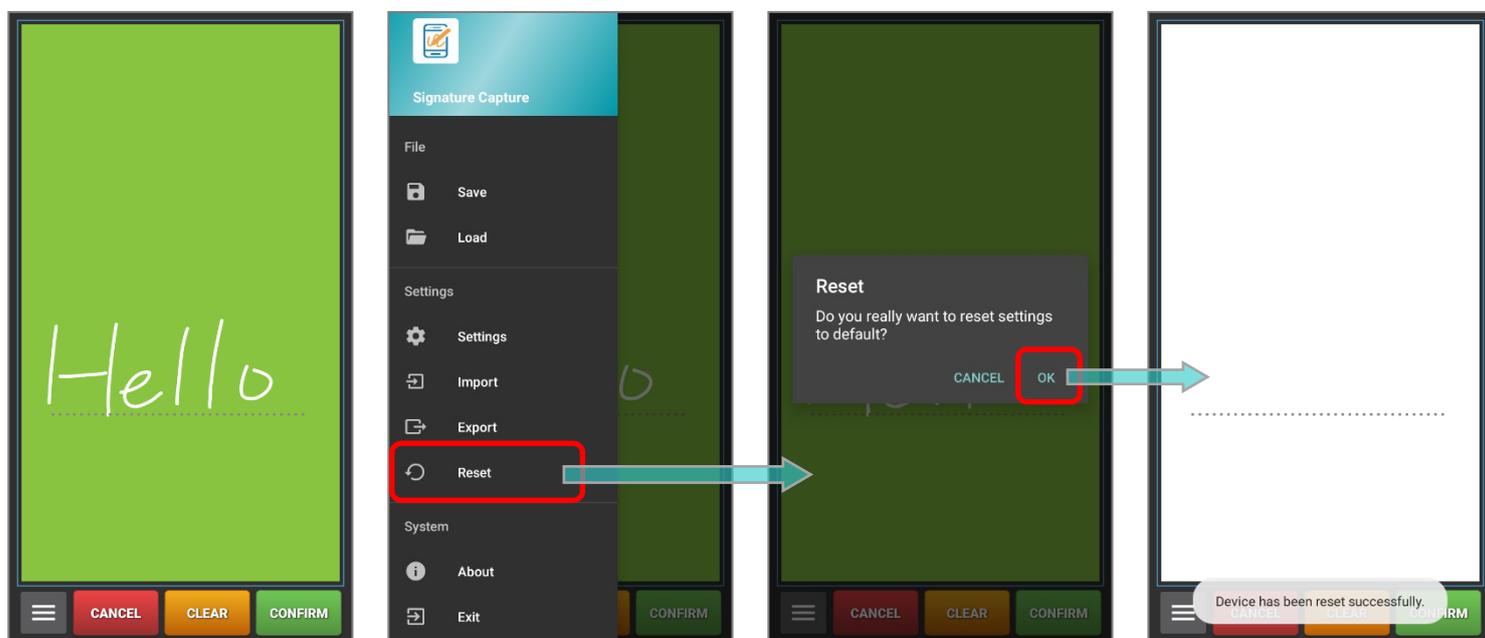


### 2.3.3 RESET

“Reset”  is to restore the default settings. Tap on “Reset”  and a pop-up window appears to confirm whether reset all your settings to default. Tap on “OK” to restore the default settings.



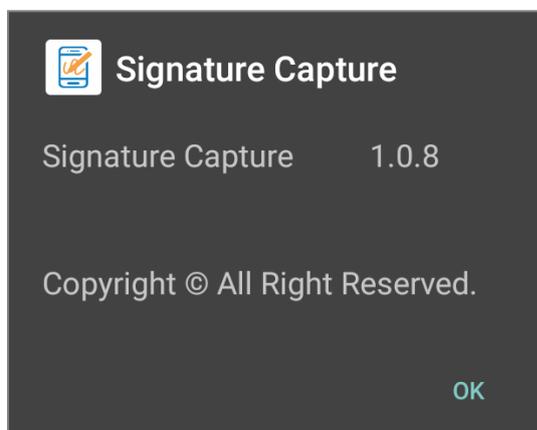
Please note that if there's anything drawn on the canvas, it will be cleared after reset. Make sure to save your drawing beforehand if necessary.



## 2.4 SYSTEM

### ABOUT

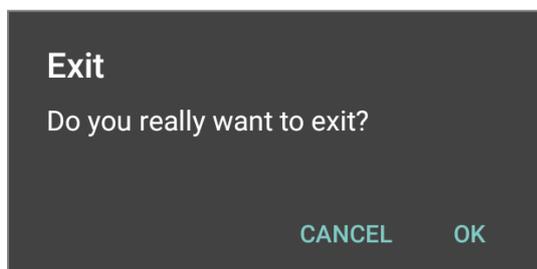
Tap on **“About”** to show the version information of Signature Capture:



### EXIT

**“Exit”** works as the **“Cancel”** button  on the main screen.

Tap on the Menu button  and then select **“Exit”** on the Settings Menu, a pop-up window appears to confirm whether you would like to exit Signature Capture or not. Tap on **“OK”** to directly leave without saving anything you drew on canvas.



## 2.5 LAUNCH SIGNATURE CAPTURE BY INTENT

To launch **Signature Capture** by intent, add the sample code below in your program beforehand:

```
private static final int REQUEST_SIGNATURE = 1;

// LAUNCH APPLICATION WITH INTENT USING BUNDLE
/**
 * @bundle filePath      Inculde the file path, file name and file format.
 * @bundle jpegQuality   0 ~ 100 (default: 80)
 * @bundle penWidth      1 ~ 10 (default: 2)
 * @bundle penColor      default: "#FF000000" black
 * @bundle canvasColor   default: "#FFFFFFF" white
 * @bundle canvasBaseline true: show, false: hide (default: true)
 * @bundle orientation   "0": Portrait, "1": Landscape, (default: "0")
 *                       "2": Reverse Portrait, "3": Reverse Landscape,
 *                       "4": Sensor Portrait, "5": Sensor Landscape
 */
Intent intent = new Intent("sw.programme.signature.action.LAUNCH");
Bundle bundle = new Bundle();
bundle.putString("filePath", "/storage/emulated/0/Signature.jpg");
bundle.putInt("jpegQuality", 80);
bundle.putInt("penWidth", 2);
bundle.putString("penColor", "#FF000000");
bundle.putString("canvasColor", "#FFFFFFF");
bundle.putBoolean("canvasBaseline", true);
bundle.putString("orientation", "0");
intent.putExtras(bundle);
startActivityForResult(intent, REQUEST_SIGNATURE);

// GET MESSAGE WITH ACTIVITY RESULT
/**
 * @file_path           A location of saved image.
 *
 * @error_code 1       An application has been closed.
 * @error_code 2       Client denied permission to access the Storage.
 * @error_code 3       Input Parameter is Invalid.
 */
```

```
* @error_code 4    A directory not found.
* @error_code 5    A file format is not supported.
* @error_code 6    I/O error when saving file.
*/
@Override
protected void onActivityResult(int requestCode, int resultCode, Intent data) {
    if (requestCode == REQUEST_SIGNATURE) {
        if (resultCode == RESULT_OK) {
            if (data != null) {
                String path = data.getExtras().getString("file_path");
                Toast.makeText(MainActivity.this, path, Toast.LENGTH_SHORT).show();
            }
        } else if (resultCode == RESULT_CANCELED) {
            if (data != null) {
                int error = data.getExtras().getInt("error_code");
                Toast.makeText(MainActivity.this, "ErrorMessage = " + error,
                    Toast.LENGTH_SHORT).show();
            }
        }
    }
}
```